

KOMERAKids is a brochure designed to help encourage and motivate children between the ages of 7 - 10yrs.

We hope for them to learn things about God and themselves, all while having fun!

For your information, as of this issue, KOMERAKids will be published once a month.

Shalom!

for KOMERAKids!
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Dear adventurer,

How's the journey going?

Last time, we talked about potential. Do you remember the small apple seed and all that it could produce? Did you notice that you're like this little seed? God put a certain potential in you too, even as a child. Who knows what you can do with your abilities now, in a year, in two years or when you become an adult?

Do you also remember that for this seed to grow and produce fruit it has to be in good soil? That good soil, for you, may be the environment in which you grow, the friends you make, the people who cross your path and help you grow and develop and fulfil your mission here on earth.

Did you know that it's very important to make good friends and avoid bad ones? Let me explain: good friends are like salt. When you add salt to your meal, it brings out its flavour. Good friends will also bring flavour into your life. What this means is that good friends will make your life better. Each time you are in their company, you'll become a better person! As for bad friends, they are like a rotten apple. Have you ever noticed that if an apple is rotten and you put it next to the good apples, they also rot after a short time? Bad friends bring rot into your life. What this means is that bad friends will cause you to become worse and worse when you are in their company.

So, dear adventurer, know that you have the choice to keep your friends or not. Take time to watch your friends. Have you got good friends? If so, it would be very wise to keep them. Have you got bad friends? If so, maybe it would be wise to stay away from them.

But, I also have another question for you: what kind of a friend are you? Are you a good friend or a bad friend? When people meet you, do they become better or worse?

I encourage you to observe your friends and think about yourself, too. I invite you to make good choices, choose good friends and stay away from bad ones. Above all, decide to be a good friend. I count on you!

Enjoy your adventure!

LET'S DISCOVER...

This week, we're not going to discover a new story/person, but we have a creative challenge for you.

Think back of all the people we talked about up until now.

Which was your favorite story/person?

Choose one person and make a comic book version of the story.

How can you do that?

- First, re-read the bible passage about that person
- Decide which scene of the story you will draw in each box
- Start drawing!

You can use the next slide to draw your comic book story, or use another piece of paper, however you want to do it.

If you want, you can send us a picture of your story! We will put it in the next Komerakids!

Have fun!

Komerakids 1: Bezalel:

Exodus 31:1-5, Exodus 35:30-35,
Exodus 36:1

Komerakids 2+3: Jeremiah:

Jeremiah 1:1, Jeremiah 1:4-10

Komerakids 4: Daniel:

Daniel: 1:8-9, Daniel 1:16

Komerakids 5: Jesus:

Matthew 3:16,17, John 3:16-18

Komerakids 7: God the Father:

Luke 15:11-31

Komerakids 8 : The Holy Spirit:

John 14:16-18, John 14: 25-26,
Acts 2:2-4

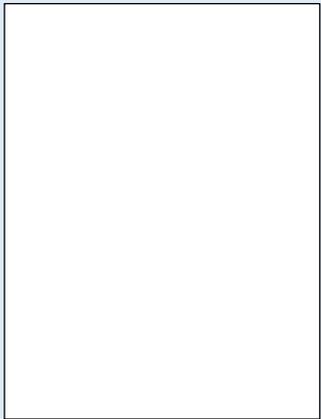
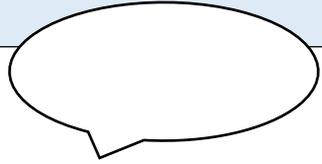
Komerakids 9: Paul:

Acts 13:1-4, 2 Timothy 4:7, Acts 9: 1-22

Komerakids 10: The Young Boy:

John 6:1-13

MY COMIC BOOK story ABOUT "....."



It's teamwork!

Goal: « let's create a nice atmosphere in the house! »»

In the past few weeks we have learned a lot about how to create a nice atmosphere in the house.

Now it's the summer holidays, it's the time to relax and play a lot! But that doesn't mean that we can forget everything we have learned.

On the next pages you'll find some games that you can play with friends or family.

Have fun!!

Remember what we've learned in past few weeks:

- ✓ help each other
- ✓ be kind to each other
- ✓ be creative when you play a game - it makes them even more fun!
- ✓ Recognize the good in others - what are everyone's talents
- ✓ be grateful - you can now play together again! Be grateful for your friends, family,...
- ✓ accept others, even when they are different from you or do things differently
- ✓ Be a peace maker: bring peace and tranquility instead of arguing
- ✓ be patient - for example when things don't go as fast as you would like
- ✓ be gracious and quickly forgive others and yourself

CHALLENGE OF THE WEEK

When you play a game with your family or friends, remember these and apply them. Your game will be much more fun this way.

Enjoy the fun and adventure!

IN GOOD SHAPE!

Take care of your body!

Games can be a lot of fun! By playing games, you learn how to get along and play together in a positive atmosphere. But games are also good for your body because you move a lot. While you are playing and moving a lot, remember that you will also become thirsty more quickly.

Water is still the most healthy drink there is for your body!

go back and take a look in Komerakids 8 and 9 to re-discover what are the best things to eat and drink to help your body stay healthy and strong.

Games you can play outside:

Game 1 (minimum 3 people)

One person stands in the middle and the rest stand around this person. Are you with 3? Then 2 people will face each other with a third person standing in between them. Those who are not in the middle throw or roll the ball towards each other, avoiding the person in the middle, who tries to take the ball! If they succeed in taking the ball, the person who was in the middle changes place with the one who threw it last.



Games you can play outside:

Game 2: "The ball, the ball is for...." (also known as "I declare war on ...")

Someone throws the ball up and shouts, "The ball, the ball is for ..." or "I declare war on ..." and says the name of one of the other children.

Everyone must run away as far as possible except the one who's name was called - he should catch the ball! When catches the ball, he shouts "STOP". Everyone must then stand still. The one who caught the ball is allowed to take 3 steps and try to hit another person by throwing the ball at that person (be kind!!).

If he hits someone, that person must now restart the game (by throwing the ball up and calling a name). If the person was not hit, the one who last had the ball, must restart the game.

Game 3: "Tag"

One person is chosen to try to tag the others. He has to chase the others and "tag them out" by touching them.

When you are tagged, you are "out" and you have to sit on the side until the game is over. Whoever is the last to be tagged, is the winner. He then becomes the one who chases and tries to tag the others.

Game 4: "tag "high"

This is the same game as the previous one, but for this one, anyone standing/sitting on something, can not be tagged. However, you are only safe for 5 seconds - after that you can be tagged if you haven't run away or moved to a different spot.

Game 5: "tag "chain"

Again the same rules apply as in « tag », but now anyone who was tagged does not have to sit one the side, but join the one chasing and tagging the others, while holding his hand.

Games you can play inside:

“The secret conductor”

Everyone sits/stands in a circle. One person is sent away so that he cannot see or hear anything. The group chooses a conductor. The person sent away, is called back to stand in the middle of the circle. The conductor then secretly starts a certain movement (for example: clapping hands, tapping on the legs, stamping their feet, ...) and the other players copy him. The conductor regularly changes the movement. The person in the middle has to try to discover who the lead conductor is. When he find out who it was, the conductor is sent away while the group chooses a new conductor. And so the game starts over.

“Stealing socks”

Everyone takes off their shoes and lowers their socks till they only cover half of their feet. Then each person tries to pull off the other person’s socks, while protecting his. The one who keeps his socks on last, wins the game.

“1-2-3-piano”

Everyone stand in one long line on one side of the field, except for 1 person. He faces the others on the opposite side of the field. He then turns his back to the others and says "1-2-3 Piano“. While he has his back turned to them, the others try to run towards his side of the field as quickly as possible. As soon as he turns to face them again, the others must stop and freeze and not move any body part, not even a finger! If someone does move and he can notice it, he calls him by name and that person must return to the starting line. The game continues until someone reaches the other side of the field and taps the wall without being spotted as moving.

“Other idea: hide and seek”

ENJOY YOUR SUMMER VACATION!!!

If you want, and with your parent's permission, let us know what fun games you played or send us a story of one of your adventures or send us a picture of your comic book story!

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Now, over to KOMERA Kids!

